Professional Information

I have 5+ years of experience in Ruby on rails along with React.js. I have enhanced my skills by working on different projects. I have also experience in FrontEnd Technology ReactJS. Having Experience In Embedded Shopify Apps. Also, have Active Admin Customization experience. Integrated Elasticsearch for searching through the database. Also Worked with Google Maps API.

Skills & Respective experience

Ruby On Rails: 5+ years of Experience

ReactJS: 2+ years, integrated with rails as backend and frontend as React

Shopify: 2+ years, Shopify Embedded App.

Active Admin: 2+ years, Active Admin Customization

Tech Stack

Programming Languages	Ruby
Development Tools	Rubymine, Git, Bitbucket
RDBMS, Servers, etc.	Postgresql, MySQL
Operating System	Ubuntu
Libraries/Framework/Tools	Ruby on Rails, ReactJS, Jquery, Redmine, Shopify, Discourse, Spree Commerce
Cloud infrastructure/ Third-party integration	Twilio, Stripe, Google cloud API, Heroku, Digital Ocean

Industries served

Real estate, E-commerce, Social Media sites, Marketing, Publications, and more...

Past Projects

Project 1: Mosaic Hub & Space [Discourse]

Role:

Sr. Ruby On Rails [Backend] & ReactJS [Frontend]Developer

Tools:

Ruby on Rails, PostgreSQL, Discourse Docker Scripts, ReactJs

- The application is based on creating and managing virtual events.
- users can create sessions of the events.

- the event organizer can manage attendees that can join, will the session be free or paid.
- the app has a forum module as well where users can create discussion topics and share their thoughts.
- We have integrated discourse API for forum modules.

Project 2:

Role:

Sr. Ruby On Rails Developer

Tools:

Ruby on Rails, PostgreSQL, Google Maps, Calendar DHTMLX, Stripe

Details:

- The application mainly focuses on booking training sessions for games, online bookings for events, and booking a playing space with the tools required to play.
- The application has basically 2 roles
 - o User
 - a customer/ user who will book the product or training session on the platform.
 - o Partner
 - partner is the users who will create the products, spaces which will be booked by the customer

Project 3:

Role:

Sr. Ruby On Rails Developer

Tools:

Ruby on Rails, PostgreSQL, Shopify

- The application is based on a question answering theme.
- Question Regarding the customers' health is asked, based on those answers given by the user, we prepare the food supplement of 7 layers and suggest that product to the user as their daily diet plan.
- we have created api for dynamic questioning and show the final product
- it's basically a Shopify-based app, in which the Shopify app store owner can create a quiz and regarding content.

Project 4: UML

Role:

Sr. Ruby On Rails Developer

Tools:

Ruby on Rails, ReactJS, PostgreSQL, Engineyard, Activeadmin

Details:

- The project was Managing the content regarding the social life of the people.
- Integrated an audio module with the searching & sorting functionality.
- This Module list the audios uploaded to the cms and based on the cookie & session maintained the personalized experience for the user.
- Users can listen to audio searches through the database, share the audio, and download the audio.

Project 5: Synchronous Apps (ERP syncing with Shopify)

Role:

Sr. Ruby On Rails Developer

Tools:

Ruby on Rails, Sidekiq, Shopify, Redis, Heroku

Details:

- It was a bridge between the Shopify and ERP system on the other server
- It was syncing the inventory between Shopify & ERP systems.

Link:

As this app is a private app, I can't share the link.

Project 6: Order Tagger

Role:

Sr. Ruby On Rails Developer

Tools:

Ruby on Rails, Sidekiq, Shopify, Redis

- It was an embedded Shopify app.
- This app tags orders based on the rules created by the shop owner.
- Merchants can create rules based on product, variant, user email, product_variant, etc.

Project 7: Customer Tagger

Role:

Sr. Ruby On Rails Developer

Tools:

Ruby on Rails, Sidekiq, Shopify, Redis

Details:

- It was an embedded Shopify app.
- This app tags customers based on the rules created by the shop owner.
- Merchants can create rules based on product, variant, user email, product_variant, etc.

Project 8: GIVITAS

Role:

Sr. Ruby On Rails Developer

Tools:

React JS, Ruby on Rails, Active Admin

Details:

- The app was to create a Request on a platform and other users will create an offer on that request.
- Users can set an expiry time for the request which will notify other users of the availability of that request

Project 9: (API Development)

Role:

Sr. Ruby On Rails Developer

Tools:

Ruby on Rails as a backend

- This app works as a reward point system.
- Using this app users can earn reward points and those reward points can be redeemed to pay bills as well.
- Integrated **Elastic searching** for searching.

Project 10:

Role:

Sr Ruby on rails Developer

Tools:

Ruby on rails, Active Admin

Details:

- The app is to take an appointment from the service provider for the service. For eg: cleaning, checkup, etc.
- Rails Provide an API for the mobile app to render data.
- Active Admin was customized for the provider's personalized experience, he can fill out the necessary information of his service and list his service to the app users.

Project 11:

Role:

Full-Stack Developer

Tools:

Ruby on Rails, React.js

Details:

• This app is used for managing collect stores to pick up and deliver orders. Here we are generating printing labels to Collect Plus.

Project 12:

Role:

Jr Ruby on rails Developer

Tools:

Ruby on Rails, JQuery, Google Maps

- Rails Provide an API for the mobile app to render data. On the web end,.
- Users can publish a product to sell, or users can also buy the product from the site, can share events on the web app.

Project 13: Build Effective

Role:

worked as jr ruby on rails developer

Tools:

Framework: ruby on rails, JQuery, Ajax, PDF kit for PDF generation

- The Build effectively was a personalized solution to the users who want to structure their residential space or commercial space.
- The user can create a project and in different phases, he adds the things he is going to need to construct his space.
- For eg: if use is constructing a home then which are the things that are going to be needed he can list out the items with rate, qty, etc.
- Basically, it was a project to manage the costing of the whole project and if the user exceeds the pre-planned costing then the user will get notified that this much amount will be of the additional cost than the initial costing he had decided.
- In the final stage, the user is able to generate a PDF with all the info he had filled with.